



Gio C. Rivera

Computer Engineer

CONTACT:

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SKILLS:

- Programming
- Software Development
- Database Management
- Hardware Troubleshooting
- Networking, Computer Literacy
- Data Analysis, Data Entry
- Microsoft 365, Google Workspace
- AI, ChatGPT, Claude, Gemini, Copilot
- WordPress, Shopify, Wix, Weebly
- Canva, Adobe, Figma, Filmora
- Teams, Zoom, Meet, Discord
- Notion, Obsidian, GitBook
- ElevenLabs, Higgsfield AI

EDUCATION:

PANGASINAN STATE UNIVERSITY 2021 - 2026

Bachelor of Science, Computer Engineering

- *Institute of Computer Engineers of the Philippines. Student Edition - PSU UC (Academic Committee 2024-2025)*
- *Institute of Computer Engineers of the Philippines. Student Edition - PSU UC (Business Manager 2023-2024)*

LANGUAGE:

- English
- Filipino

PROFILE:

Computer Engineering graduate with strong analytical, problem-solving, and technical skills. Detail-oriented and proficient in testing, troubleshooting, documentation, and data analysis. Eager to contribute to quality assurance, process improvement, and continuous learning in a professional environment.

EXPERIENCE:

IT INTERN

Conrado F. Estrella Regional Medical and Trauma Center

- Developed three systems for Health Facility Development Unit.
- Assisted in the administration and maintenance of computer systems, networks, and IT infrastructure.
- Supported the Training Department by assisting with documentation and administrative activities.

CERTIFICATE:

SAFETY OFFICER 2 (SO2)

Basic Occupational Safety and Health (BOSH)

PROJECTS:

IT ASSET MANAGEMENT INVENTORY SYSTEM

- Centralized IT asset tracking, inventory management, and lifecycle monitoring through a web-based system.

TICKET MANAGEMENT AND MONITORING SYSTEM

- Improved ticket processing efficiency by centralizing submission, tracking, and status monitoring through a web-based system.

ACHIEVEMENTS:

- 5TH REGIONAL CPE PROGRAMMING CHALLENGE CHAMPION (JAVA)
- 6TH REGIONAL CPE PROGRAMMING CHALLENGE CHAMPION (C)
- 7TH REGIONAL CPE PROGRAMMING CHALLENGE CHAMPION (C)
- 8TH REGIONAL CPE PROGRAMMING CHALLENGE CHAMPION (C)
- OUTSTANDING ACHIEVEMENT AWARD
- LEADERSHIP AWARD (GUILD OF MULTIMEDIA ARTISTS)